Acura 3000

CORDED TELEPHONE WITH CALLER DISPLAY AND ANSWERING MACHINE

USER GUIDE

Unpacking your Acura 3000

In the box are:

- **Base Unit**
- **Handset**
- **Coiled Handset cord**
- **Mains power adaptor** for Base Unit
- **Telephone line cord** for Base Unit
- **User manual**
- **Wall mount bracket**

Keep the packaging materials in a safe place in case you later need to transport the unit.

Keep your sales (till) receipt, which is your guarantee.

Binatone

If you need help ...

The **Binatone Help Line** is available from 9.00 am to 5.00 pm, Monday to Friday, on

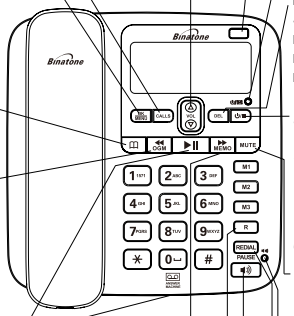
0845 345 9677

Calls are charged at Local Call rate.
Or visit our website:
www.binatonetelecom.com

Important note — emergency calls

If you ever need to make an emergency call during a mains power failure, you'll need to lift the Handset - the speakerphone will not work without mains power.

1. Where to find it



CALLS (Caller Display) Button
- In standby, press to access the caller display records.

OK / MENU Button
- In standby, press to enter the Options Menu to set the Date, Time and other phone/TAM settings.
- When setting options, press to confirm a choice.

(PHONEBOOK) Button
- Press to access the Phonebook records.

OGM Button
- In standby, press to play your current OGM, or press and hold to record a new outgoing message.
- During playback, press once to repeat the current message or press twice to skip back to the previous message.

PLAY/PAUSE Button
- Press to play back messages and memos. Press to pause playing of a memo or message.

Microphone - For speakerphone use and answering machine OGM & Memo recording.

VOL+ , VOL- (UP/DOWN) Buttons
- During speakerphone or TAM operation, press to adjust the volume.
- In lists, press to step through options.

MEMO Button
- In standby, press and hold to record a memo.
- During message playback, press to skip to the next message.

R (Recall / Exit) Button
- You may need the Recall function if your phone is connected to a PBX, or if you use BT Calling Features.
- When in menus or pre- dialling, press to exit from the function.

Ringer light
- This flashes when the phone is ringing for an incoming call.

MESSAGE light
- Turns ON when the TAM is on. Flashes when you have new TAM messages.

DEL (Delete) Button
- Press to delete individual messages, memos, stored numbers or Caller Display records.

(ON/OFF) Button
- During recording or playback, press to stop.
- In standby, press and hold to switch the answering machine ON or OFF, and when the TAM is on press to select OGM1 or OGM2.

MUTE Button
- During a call, press to mute the microphone or mouthpiece.

SPEAKERPHONE light
- Turns on when the speakerphone is on.

REDIAL/PAUSE Button
- In standby, press to access the Redial list.
- During dialling, press to insert a pause

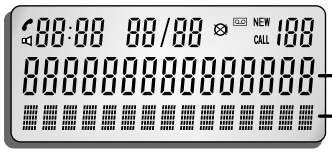
SPEAKERPHONE Button
- Press to make, answer, or end a call using the speakerphone.

Important:

- When the instructions simply say 'press' a button, this means you should press it briefly then release it.

- When the instructions say 'press and hold' a button, this means you should keep it pressed until the display changes or you hear a tone.

Display messages and symbols



Number field: It shows the telephone number and the number of messages.

Letter field: It shows the name and the status of a call/message.

The LCD screen icons:

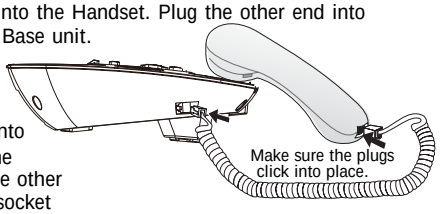
	Phone	You are connected to the telephone line - your Handset is 'offhook'.
88:88	Time	Displays the time.
88/88	Date/Month	Displays the date and month.
CALL 188	Caller Display Record	Shows the position in the Caller Display list of the caller display record being received or viewed.
NEW	NEW	Appears when viewing New Caller Display records.
	Message	Appears when viewing a Caller display entry where an answering machine message was recorded.
		Flashes when you press the MUTE button to mute the mouthpiece or microphone.
	Speakerphone	Appears when the speakerphone function is turned ON.
XX MESSAGES	**YY CALLS**	Indicates the total number of answering machine messages recorded (XX from 00 to 59) and the total number of caller display records saved (YY from 00 to 99) .
XX NEW	**YY NEW**	Flashing alternately with the screen above, indicates the number of new answering machine messages recorded and the number of new caller display records received.

2. Installation

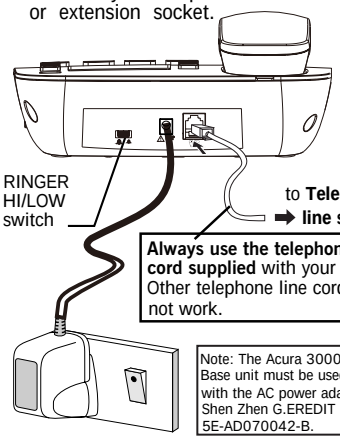
1. Locating the Base unit
   The Base unit should be placed on a level surface, in a position where:
   - the mains adapter plug will reach an easily accessible 230-V AC switched mains supply socket - never try to lengthen the mains power cable.
   - the telephone line cable will reach your telephone line socket or extension socket.
   - it is not close to a sink, bath or shower, or anywhere else where it might get wet.
   - it is not close to other electrical equipment - fridges, washing machines, microwave ovens, TVs, fluorescent lights, etc.

2. Plug the coiled handset cord into the Handset. Plug the other end into the socket on the side of the Base unit.

3. Place the Handset on the Base unit.



4. Plug the telephone line cord into the PHONE LINE socket at the back of the Base unit. Plug the other end into your telephone line socket or extension socket.



Always use the telephone line cord supplied with your Phone. Other telephone line cords may not work.

5. Plug the power supply cord into the POWER jack at the back of the Base unit. Plug the other end into a 230V AC, 50Hz mains socket, with the switch on the socket set to OFF

6. Switch ON the mains power at the socket. Wait while the **display shows INITIALISATION, then the announcement** *"Answering machine on. Announcement one"* **before the display changes to the standby screen.**

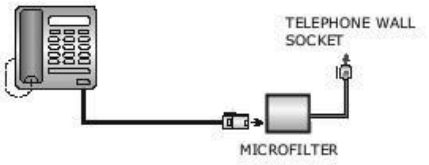
7. Lift the Handset and check for Dial tone in the earpiece.

Note: The Acura 3000 Base unit must be used only with the AC power adapter Shen Zhen G.EREDIT Electronics Co.,Ltd. 5E-AD070042-B.

Note: The base unit doesn't require a battery.

If you have a Broadband line

If you connect your telephone to a line with a broadband connection, you will need to insert a micro-filter between the telephone and the telephone line, otherwise you may get interference between the telephone and the broadband, which could cause problems.



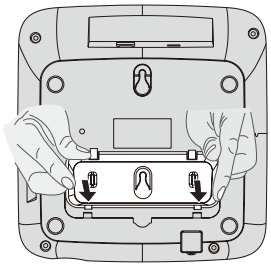
In a home with broadband, every telephone must have a micro-filter connected, not just the one at the telephone point that your modem is connected to.

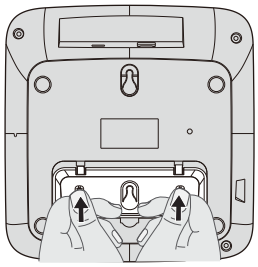
If you need more broadband micro-filters, contact your broadband supplier.

3. Wall mount installation

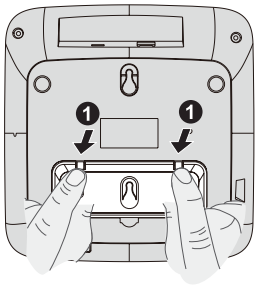
Wall Mount

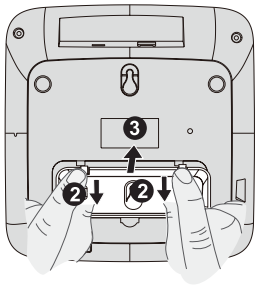
To place the Acura 3000 on a wall, connect the wall mount bracket to the bottom of the phone in the slots near the front of the base as shown below.





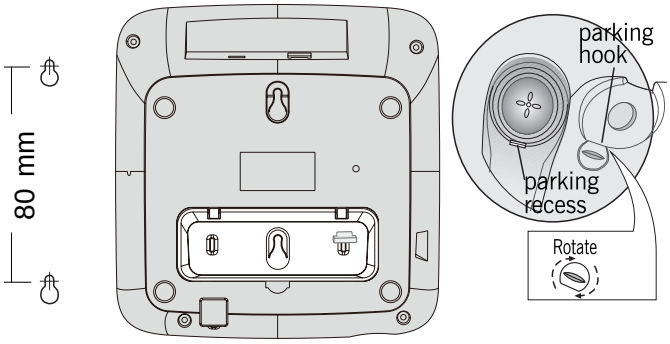
Insert the rigid clips of the bracket into the slots on the bottom of the phone (nearer the front of the base). Press down firmly until the flexible clips click into place in the slots nearer the centre of the base.
To remove the bracket, (1) pinch the flexible clips, **(2)** pull back the bracket, and then **(3)** slide up and forward as shown below.





Wall mounting continue...

Mark two points on the wall that are 80 mm apart to lay the fixing centres as shown below.



BE CAREFUL to check that there are no pipes or electrical wires hidden in the wall.

Fix two screws (7mm head screws required, not supplied) at the marked locations, leaving approximately 7mm between the wall and the screw head.

Hang the telephone on the screws using the wall mount slots. You may need to adjust the screws *so that the Telephone is securely fixed and does not wobble.* Place the Handset on the cradle with the **parking hook** on the cradle arranged to fit in the **parking recess** under the earpiece on the Handset.

4. Setting up the Acura 3000

The following section details how to set up your telephone. Press the OK/MENU button to enter the Options menu and then use the UP or DOWN buttons to cycle through the following options:

- SET LANGUAGE
- SET TIME/DATE
- SET FLASH TIME
- LCD CONTRAST
- MESSAGE LENGTH
- RINGS TO ANSWER
- REMOTE ACCESS
- TAM HD: ON/OFF ⇨To set the Answering Machine recording quality / total recording time. (ON gives up to 20 minutes of higher quality, OFF gives up to 40 minutes of lower quality.)
- EXIT OPTIONS

Note: The system will time out if you leave more than 10 seconds between key presses.

SET LANGUAGE

1		With the phone in standby mode; Press the OK/MENU button. ⇨ The display shows OPTIONS MENU ▲▼.
2		Press the UP button to go to the language setting. ⇨ The display shows SET LANGUAGE.
3		Press the OK/MENU button to confirm.
4		Press the UP or DOWN button to select ENGLISH (default), FRANCAIS, or DEUTSCH.
5		Press the OK/MENU button to confirm.
6		Continue with programming, or press the ⏻/■ button to return to standby mode.

Setting up continue...

SET TIME/ DATE

Note: If you subscribe to the caller display service (see section 9) the time and date will be set automatically, but the year may still need to be adjusted to ensure the answering machine time stamp gives the correct day.

1

Press the OK/MENU button.
⇨ The display shows OPTIONS MENU ▲▼.

2

Press the UP or DOWN button until the display shows SET TIME/DATE.

3

Press the OK/MENU button to confirm.
⇨ The 'year' will be blinking.

4

Press the UP or DOWN button to set the year.

5

Press the OK/MENU button to confirm.
⇨ The 'month' will be blinking.

6

Press the UP or DOWN button to set the month.

7

Press the OK/MENU button to confirm.
⇨ The 'date' will be blinking.

8

Press the UP or DOWN button to set the date.

9

Press the OK/MENU button to confirm.
⇨ The 'hour' will be blinking.

10

Press the UP or DOWN button to set the hour.
⇨ When setting the hour it is in 24 hour mode only.

11

Press the OK/MENU button to confirm.
⇨ The 'minutes' will be blinking.

12

Press the UP or DOWN button to set the minutes.

13

Press the OK/MENU button to confirm the TIME and DATE setting.

14

Continue with programming, or press the ⏻/ ■ button to return to standby mode.

Setting up continue...

SET FLASH TIME

You may need the Recall function if your phone is connected to a PBX, or if you use BT Calling Features.

Flash is another name for the R (Recall) button, and the normal UK requirement is for 100ms, but some PBX may need a longer time, in which case you can change the setting from the Options Menu.

1		Press the OK/MENU button. ⇨ The display shows OPTIONS MENU ▲▼.
2		Press the UP or DOWN button until the display shows SET FLASH TIME.
3		Press the OK/MENU button to confirm.
4		Press the UP or DOWN button to select 100MS (default), 300MS, 600MS or 1000MS.
5		Press the OK/MENU button to confirm.
6		Continue with programming, or press the ⏻/■ button to return to standby mode.

LCD CONTRAST

1		Press the OK/MENU button. ⇨ The display shows OPTIONS MENU ▲▼.
2		Press the UP or DOWN button until the display shows LCD CONTRAST.
3		Press the OK/MENU button to confirm.
4		Press the UP or DOWN button to select your comfortable display viewing level (1-5). The default setting is 3.
5		Press the OK/MENU button to confirm.
6		Continue with programming, or press the ⏻/■ button to return to standby mode.

Setting up continue...

MESSAGE LENGTH

To set the maximum recording time for each incoming message or memo message on the Answering Machine.

1

Press the OK/MENU button.
⇨ The display shows OPTIONS MENU ▲▼.

2

Press the UP or DOWN button until the display shows MESSAGE LENGTH.

3

Press the OK/MENU button to confirm.

4

Press the UP or DOWN button to select 1 or 2 minutes. The default setting is 2 minutes.

5

Press the OK/MENU button to confirm the MESSAGE LENGTH setting.

6

Continue with programming, or press the ⏻/■ button to return to standby mode.

RINGS TO ANSWER

To set the number of rings before the machine answers a call;

1

Press the OK/MENU button.
⇨ The display shows OPTIONS MENU ▲▼.

2

Press the UP or DOWN button until the display shows RINGS TO ANSWER.

3

Press the OK/MENU button to confirm.

4

Press the UP or DOWN button to select TOLL SAVER, 2,3,4,5,6,7,8, or 9 rings. The default setting is 5.
⇨ Use 'TOLL SAVER' when checking your Acura 3000 for messages from a remote location using a long distance service or from a pay phone. The Answering machine responds after the 2nd ring only if you have a new message recorded. If there are no new messages, the phone will answer after the 4th ring. You can then hang up after the 3rd ring to avoid paying for the call.

5

Press the OK/MENU button to confirm.

6

Continue with programming, or press the ⏻/■ button to return to standby mode.

Setting up continue...

REMOTE ACCESS

The REMOTE ACCESS requires a three-digit code that you need to enter if you call when away from home to check your messages. The default is 321. You can change it to any three digits you want.

1

Press the OK/MENU button.
⇨ The display shows OPTIONS MENU ▲▼.

2

Press the UP or DOWN button until the display shows REMOTE ACCESS.

3

Press the OK/MENU button to confirm.
⇨ The current three-digit code is shown, with the first digit blinking.

4

Press the UP or DOWN button to set the first digit of the REMOTE ACCESS code.

5

Press the OK/MENU button to confirm.
⇨ The second digit of the code will be blinking.

6

Press the UP or DOWN button to set the second digit of the REMOTE ACCESS code.

7

Press the OK/MENU button to confirm.
⇨ The third digit of the code will be blinking.

8

Press the UP or DOWN button to set the third digit of the REMOTE ACCESS code.

9

Press the OK/MENU button to confirm the new REMOTE ACCESS code setting.

10

Press the ⏻/■ button to return to standby mode.

TAM HD: ON/OFF setting

Two different compression rates (ON and OFF) are provided for you to select the recording quality/ total recording time of incoming messages.
With the compression rate set to ON the recording. quality will be higher, but it will only save up to about 20 minutes of messages.
With the compression rate set to OFF the recording quality will be lower, but it will save up to about 40 minutes of messages.

Setting up continue...

1

Press the OK/MENU button.
⇨ The display shows OPTIONS MENU ▲▼.

2

Press the UP or DOWN button until the display shows TAM HD:ON(or OFF).

3

Press the OK/MENU button to confirm.
⇨ The ON (or OFF) will be blinking.

4

Press the UP or DOWN button to select ON or OFF.

5

Press the OK/MENU button to confirm the TAM HD setting.

5. Telephone Operation

Ringer volume

The Ringer High - Low switch located at the back of the Base unit allows you to adjust the volume of the ringer.
- High volume
- Low volume

To make a call

1
Lift the handset or press the SPEAKERPHONE button on the Base unit.
⇨ Check for dial tone.

2

Dial the telephone number.
⇨ The display shows the duration of the call in minutes and seconds.

OR Using Pre-dialling:

1

Dial the telephone number.
If you make a mistake you can correct it by using the DEL button to delete digits and then adding the right ones.

2
Lift the Handset or press the SPEAKERPHONE button on the Base unit to dial out the number.

To answer a call

When the phone rings;
Lift the handset or press the SPEAKERPHONE button on the Base unit.
⇨ The display shows the duration of the call in minutes and seconds.

Telephone operation continue...

To adjust the speakerphone volume

During a call;
Adjust the volume of the speakerphone to your comfortable volume level using the VOLUME buttons located on the top of the Base unit.

⇨ The display shows the volume level from 1 to 6, in the lower left corner of the LCD Screen.

To end a call

Replace the Handset on the Base unit cradle or press the SPEAKERPHONE button on the Base unit.

To switch between the Handset and the Speakerphone

During a phone conversation through the Handset press the SPEAKERPHONE button to speak hands-free.

The Speakerphone icon on the display and the Speakerphone light next to the button will turn on, but conversation remains through the Handset until the Handset is replaced on the Base unit cradle. While in speakerphone mode, lift the Handset to enable a private conversation.

To mute the mouthpiece or microphone

During a call, you can mute the microphone or the mouthpiece so that the person on the other end cannot hear you.

1

Press the MUTE button.
⇨ While the microphone is muted, MUTE will flash in the lower right corner of the display, and the mute icon will also flash.

2

Press the MUTE button again to get back to the call.

LCD screen backlight

The display backlight will turn on for 15 seconds every time any button is pressed or when ringing is received.

Voice Message Waiting Quick Dial (1571)

If you subscribe to your telephone service provider's voice messaging service, to access your messages:

1 Press and hold the digit 1 key for more than 2 seconds.

2 The phone will automatically dial out the common UK message number 1571.

Note: If the phone is in standby mode it will make the call in speakerphone mode.

3 Follow the instructions from the messaging service.
Note: If there is a new message recorded, the UK telephone networks normally send an interrupted or stuttered dial tone, instead of the continuous dial tone that you usually hear when you first go on-line.
Note: If you have a problem accessing the voice message service, contact your telephone service provider to confirm you are subscribed and which number their service uses. If it is not 1571, you will need to dial their number normally using the full keypad.

6. One Touch Memory

Store (M1, M2, M3) Memory

1

In standby mode,
Key in the telephone number you wish to store, up to a maximum of 24 digits.

2

Press the OK/MENU button
⇨ The display prompts ENTER LOCATION

3

Press the M1, M2, or M3 button to store the number in the selected memory.

Dial out Stored Memory Number

1

Press the M1/M2/M3 button
⇨The programmed memory number will be displayed.
Lift the handset or

2
Press the SPEAKERPHONE button.
⇨The phone automatically redials the number using handset or speakerphone mode selected.

7. Outgoing call record

Last Number redial

1

Lift the handset or press the SPEAKERPHONE button.

2

Press the REDIAL/PAUSE button.
⇨The phone automatically redials the last number you called.

Note: This will not work straight after a mains power disconnection, but "Making a call from the Outgoing call record" below will still be ok.

Note: Dialled numbers are only saved in the Last Number Redial memory if the number has started dialling out.

Viewing the Outgoing call records

1

The telephone remembers the last 50 outgoing calls.
In standby mode, press the REDIAL/PAUSE button.
⇨The most recent outgoing call record will be displayed with both the number and the call duration shown.

2

Press the UP or DOWN button to view the other records.

Making a call from the Outgoing call record

1

In standby mode, press the REDIAL/PAUSE button.

Press the UP or DOWN button to find the record you wish to call.

2 When the number is displayed,

3

Either lift the handset or press the SPEAKERPHONE button.
⇨ The phone automatically redials the number using handset or speakerphone mode selected.

Deleting an Outgoing call record

1

In standby mode, press the REDIAL/PAUSE button.

2

Press the UP or DOWN button to find the record you wish to delete.

3

When the record is displayed, press the DELETE button.
⇨The display prompts DELETE CALL?

4

Press the OK/MENU button to confirm.
⇨ The display shows the next record.

Outgoing call record continue...

Storing an Outgoing call record into the Phonebook memory

1

When viewing the Outgoing call records, press the UP or DOWN button to find the record you wish to store.

2
When the record is displayed, press the PHONEBOOK button.
⇨ The display shows the cursor blinking on the first digit of the number.
⇨ To modify the number, press the UP or DOWN button to move the cursor to the number you want to change then input the new one or press the DELETE button to delete.

3

Press the OK/MENU button to confirm.

4 Input the name. *See page 19 for entering letters.*
⇨ To modify an existing name, press the UP or DOWN button to move the cursor to the character you want to change then input the new one or press the DELETE button to delete.

5

Press the OK/MENU button again to save the record into the Phonebook memory.

8. Phonebook

The Phonebook can store up to 120 names (max. of 15 characters) and telephone numbers (max. of 24 digits) in the Memory.

To view the Phonebook records

1 Make sure the Handset is idle (not connected to a call).

2
Press the PHONEBOOK button.
⇨ The display shows **SEARCH ADD**,with the 'SEARCH' option blinking.

3

Press the OK/MENU button.
⇨ If the Phonebook memory is empty, the phone will automatically return to the standby display. Otherwise, the first alphanumeric Phonebook entry will be shown.

Phonebook continue...

4

Press the NUMERIC key (2/ABC ~ 9/WXYZ) button that corresponds to the first letter of a name and the search will jump to the first entry in the Phonebook beginning with that letter.

5

Press the UP or DOWN button to scroll through the other records.

6

Press the ⏻/■ button repeatedly to return to standby mode or wait until the program times out.

To add a new record into the Phonebook

1
Press the PHONEBOOK button.
⇨ The display shows **SEARCH ADD**, with the 'SEARCH' option blinking.

2

Press the UP or DOWN button to select '**ADD**.'

3

Press the OK/MENU button to confirm.
⇨ The display shows the cursor blinking on the number field.

4

Input the telephone number, up to a maximum of 24 digits.

5

Press the OK/MENU button to confirm.
⇨ The display shows the cursor blinking on the name field.

6

Input the name, up to a maximum of 15 characters using keypad buttons 2/ABC to 9/WXYZ, and 1 or 0 for punctuation or spaces.
⇨ Refer to the table below for how to get the characters.

Phonebook continue...

Telephone Keypad characters

Keypad Buttons	1st Press	2nd Press	3rd Press	4th Press	5th Press	6th Press	7th Press	8th Press	9th Press	
1	1	/	.	,	–	_	(	)	:	
2/ABC	A	B	C	2						
3/DEF	D	E	F	3						
4/GHI	G	H	I	4						
5/JKL	J	K	L	5						
6/MNO	M	N	O	6						
7/PQRS	P	Q	R	S	7					
8/TUV	T	U	V	8						
9/WXYZ	W	X	Y	Z	9					
0	0	Space								

7

Press the OK/MENU button to confirm.

8
Press the ⏻/■ button repeatedly to return to standby mode or wait until the program times out.

To make a call from the Phonebook

1

When viewing the Phonebook records, press the UP or DOWN button to find the record you wish to call.

2
Lift the handset or press the SPEAKERPHONE button.

3
The phone automatically dials the displayed record using the handset or speakerphone mode selected.

To edit a stored number and/or name

1

When viewing the Phonebook records, press the UP or DOWN button to find the record you wish to edit.

2
When the record is displayed, press the PHONEBOOK button.

⇨ The display shows the cursor blinking on the first digit of the telephone number.

3

Press the UP or DOWN button to move the cursor to the digit you wish to change then input the new one or press the DELETE button to delete.

4

Press the OK/MENU button to confirm.
⇨ The display shows the cursor blinking on the first character of the name.

5

Press the UP or DOWN button to move the cursor to the character you wish to change then input the new one or press the DELETE button to delete.

6

Press the OK/MENU button to save the edited record.

7

Press the ⏻ / ■ button repeatedly to return to standby mode or wait until the program times out.

To delete a record from memory

1

When viewing the Phonebook records, press the UP or DOWN button to find the record you wish to delete.

2

When the record is displayed, press the DELETE button.
⇨ The display prompts DELETE?

3

Press the OK/MENU button to confirm.
⇨ The display shows the next Phonebook record.

4

OR press the ⏻/■ button to cancel and return to the previous menu.

5

Press the ⏻/ ■ button repeatedly to return to the standby mode or wait until the program times out.

9. Caller Display Operation

VERY IMPORTANT: The Caller Display feature of this product requires a subscription to the Caller Display service from your telephone company.

If you subscribe to the Caller Display service you can see the phone number of the person calling you before you answer, and in the Calls List afterwards.

The caller display information includes:

- The caller's number (max. 24 digits).
- The date and time of the call.

Caller Display operation continue...

- The caller's name (max. of 15 characters) if the received number matches one in your Phonebook. It will also show the name if the network sends it, but this is not normally available in the UK.

WITHHELD will be displayed if the call is from someone who has withheld their number, for example by dialling 141.

UNAVAILABLE will be displayed if the number of the caller is unavailable, for example from an international call.

Withheld and Unavailable calls are saved in the calls list and show as missed calls.

Caller Display list

This phone automatically stores the last 99 calls received.

The Calls List is saved even if the mains power is removed, but new caller information will not be displayed or saved unless the mains power is on.

When the caller display list is full, the new caller display entry will replace the oldest record. NEW/CALLS will alternate on the display to show that you have a new Caller Display call stored in memory.

The alternating NEW display will only stop after ALL new caller display records have been viewed.

Viewing the Caller Display list

1

With the phone in standby mode, press the CALLS button.

⇨ The display shows the most recent record. If there are no Caller Display records, the display will show NO CALLS.

⇨ The icon will be on if the caller has recorded a message on the answering machine.

2

Press the UP or DOWN button to scroll to the next Caller Display record.

⇨ The display shows END OF LIST upon reaching the end of the first and last record.

3

Press the ⏻/■ button to return to standby mode or wait until the program times out.

To return a call from the Caller's list

When the Caller Display record is displayed; Lift the handset or press the SPEAKERPHONE button. The phone automatically dials the displayed record, using the handset or speakerphone mode selected.

Caller Display operation continue...

Storing an Incoming call record into the Phonebook memory

1

When viewing the Caller Display records, press the UP or DOWN button to find the record you wish to store.

2
When the record is displayed, press the PHONEBOOK button.
⇨ The display shows the cursor blinking on the first digit of the number.
⇨ To modify the number, press the UP or DOWN button to move the cursor to the number you want to change then input the new one or press the DELETE button to delete.

3

Press the OK/MENU button to confirm.
Input the name. *See page 19 for entering letters.*
⇨ To modify an existing name, press the UP or DOWN button to move the cursor to the character you want to change then input the new one or press the DELETE button to delete.

4

Press the OK/MENU button again to save the Caller Display record into the Phonebook memory.

To delete a Caller Display record

When the Caller Display record is displayed;

1

Press the DELETE button.
⇨ The display prompts DELETE CALL?

2

Press the OK/MENU button again to confirm.

3

Press the ⏻/ ■ button to return to the standby mode.

To delete all Caller Display records

When the Caller Display record is displayed.

1

Press and hold the DELETE button.
⇨ The display prompts DEL ALL CALLS?

2

Press the OK/MENU button to confirm.
⇨ The display automatically returns to standby mode.

3

OR press the ⏻/ ■ button to cancel and return to the previous menu.

10. Answering Machine system

Outgoing Messages (OGM)

An OGM is the announcement callers will hear when the machine answers a call.
The Acura 3000 has two pre-recorded announcements available if you choose not to record your own OGMs.

- OGM1 - this invites callers to leave a message after the tone. The default is *"Please leave your message after the beep"*
- OGM2 - this informs callers to call later and does not give them the opportunity to leave a message. The default is, "Please call later."

The machine has enough memory to record up to about 40 minutes of messages (including OGMs, incoming messages and Memos), up to a maximum of 59 messages. When there is no further memory available to record, it will answer after 15 rings and the machine will announce, "*Memory full, please call later."*
The display shows MEMORY FULL alternating with XX MESSAGES and XX NEW

NOTE: You will need to delete some messages before the answering machine can record any further messages.

When the answering machine is turned on the Message light will be on, or flashing if there are new messages, and the display will show ANSWER A1 or ANSWER 2, depending on whether Announcement 1 or Announcement 2 is selected, alternating with the calls status.

NOTE: If you want callers to be able to leave messages it must show ANSWER A1.

To play the current OGM

Make sure the machine is switched on;
Press the OGM button.
⇨ The display shows PLAY OGM, and plays the current announcement.

To record OGM 1

1

Make sure the answering machine is turned on.
Note: *Each OGM must be at least 3 seconds and no more than 1 minute long.*
Press the ⏻/■ button briefly until you hear, *"Announcement 1."*

2

Press and hold the OGM button until you hear a 'beep.'
⇨ The display shows OGM RECORDING and the message counter starts to count.

3
Start recording your OGM1. Speak directly into the Base unit's Microphone from a distance of about 15 cms. (6 inches).

When you finish speaking, press the ⏻/■ button to stop recording.
⇨ The display shows PLAY OGM, and your recorded message will be played back for your approval.

To record OGM 2

1
After setting the OGM1, briefly press the ⏻/■ button again. You will hear, "Announcement 2."

2

Press and hold the OGM button until you hear a 'beep.'
⇨ The display shows OGM RECORDING and the message counter starts to count.

3
Start recording your OGM2. Speak directly into the Base unit's Microphone from a distance of about 15 cms. (6 inches).

When you finish speaking, press the ⏻/■ button to stop recording.
⇨ The display shows PLAY OGM, and your recorded message will be played back for your approval.

NOTE: The machine does not record messages with Announcement 2 selected, make sure Announcement 1 is selected if you want callers to leave messages.

To switch between OGMs

Press and release the ⏻/■ button to switch between OGM1 and OGM2.
⇨ The machine does not record messages with OGM2 (Announcement 2) selected; make sure OGM1 is selected if you want callers to leave messages.

To turn the Answering machine ON or OFF

1
Press and hold the ⏻/■ button to turn ON the answering system.
⇨ You will hear, "Answering machine ON. *Announcement one"* The display shows ANSWER A1 alternately with the calls information, and the MESSAGE light will turn on.

2

Press and hold the ⏻/■ button again to turn OFF the answering system.
⇨ You will hear, ***"Answering machine OFF."*** The display shows ANSWER OFF alternately with the calls information, and the MESSAGE light will turn off.
Note: Once turned OFF, you can still call the machine and it will answer after 15 rings, so you can enter Remote Access mode, if required.

To record a memo

You can record a memo directly into the machine. The length of the memo message recording depends on the MESSAGE LENGTH setting, *see page 11*. The memo message will be played back together with any messages from callers.

1

With the Handset on hook, press and hold the MEMO button until you hear a 'beep'.
⇨ The display shows MEMO RECORDING and the message counter starts to count.

2

Start recording your memo. Speak directly into the Base unit's Microphone from a distance of about 15 cms. (6 inches).

3

To end your memo recording, press the ⏻/■ button to stop recording.
⇨ The day and time are automatically added at the end of the message, when played back.

To playback your message/s

If you have messages or memos, the display shows the total number of messages MESSAGES XX
If you have new messages or memos, the display shows NEW XX and it will be shown alternately with the total messages, and the MESSAGE light flashes.

Playback and Pause

1

Press the PLAY ▶II button. The machine will play all new messages / memos.
⇨ While a message is being played, the display shows the Caller DIsplay information (if subscribed) or PLAY MESSAGE for received messages, or PLAY MEMO for recorded memos.
⇨ If there are no messages/memos present, you will hear, *" You have no messages."*

Answering Machine System continue...

2
To pause a message playback, press the PLAY ▶II button again.

3
Press the PLAY ▶II button again to restart message playback, otherwise it will restart automatically after a 30-second pause.

⇨ While playback is paused, PAUSE flashes on the screen.

4
After playing all new messages they will be saved as old messages, and to hear these or other old messages, press the PLAY ▶II button again. The system will play all of its messages/memos.

Repeat/Rewind
To repeat the current message from the beginning, press the ◀◀OGM button.
To replay the previous message, press the ◀◀OGM button twice.

Skip/Fast Forward
To skip to the next message, press the ▶▶MEMO button.

Stop playback
To stop the message playback, press the ⏻/ ■ button.

Volume Control
Use the VOLUME + / - buttons to adjust the volume of the loudspeaker during playback, from the 6 levels available.

⇨ the display shows the volume level setting on the screen when it is being adjusted.

To intercept a call

1
If you hear the answering machine recording a message, you can intercept the call and speak to the caller, either by lifting the Handset, or pressing the SPEAKERPHONE button on the answering machine, or by answering the call with another phone connected to the same line.

2 After intercepting a call any recording up to the intercept will be saved as a New Message.

3
If you intercept a call within 3 seconds of its start, you may sometimes need to press the ⏻/ ■ button to stop recording.

Answering Machine System continue...

To delete a recorded message

1

To delete a message;
During message playback, press the DELETE button.
⇨ The display prompts DELETE?.

2

Press the OK/MENU button to confirm.
⇨ After the erasure is complete, the numeric order of the remaining messages will be rearranged.

To delete all old messages

1

After playing back all of your messages, press and hold the DELETE button.
⇨ The display prompts DELETE ALL?.

2 Press the OK/MENU button to confirm, the display shows "**DELETE ...**" and after a short delay you will hear, *"All messages erased."*
⇨ The machine will not delete any new messages that have not been played.

3 The display automatically returns to standby mode.

To go back to the default OGM

If you no longer want callers to hear the OGMs that you have recorded, you can delete them and revert to the pre-recorded defaults as follows:

1

Make sure the machine is switched on.
⇨If necessary, press and release the ⏻/■ button to switch to the OGM you want to delete.

2

Press the OGM button to play the current announcement.

3

While the announcement is playing, press the DELETE button followed by the OK/MENU button. The display automatically returns to standby mode.
⇨Press the OGM button to play the pre-recorded OGM for confirmation.

11. Remote operation

Your Acura 3000 lets you check your messages, or otherwise operate your answering machine, by calling the answering machine when you are away from home. To protect your privacy, access is only possible if you enter the three-digit REMOTE ACCESS Code. The base will display REMOTE while the Acura 3000 is being accessed remotely.

To check your REMOTE ACCESS code

1

In standby mode, press the OK/MENU button.

2

Press the UP or DOWN button until the display shows REMOTE ACCESS.

3

Press the OK/MENU button to display your code setting.

⇨ The default code is '321.'

4

Press the ⏻/■ button to return to standby mode.
(Note: See page 12for how to change your code.)

To check your messages from a remote location

1 Using a tone dialling phone, dial your home phone number.

2 Press " * " during the OGM to stop it playing, or wait until the OGM finishes.

3 Enter your REMOTE ACCESS Code.
If the code is accepted, a list of options will be heard.
If the code is not recognised you will hear no feedback, and you will need to enter it again. Please note that if the code is entered incorrectly three times consecutively, the call will be terminated automatically.

4 Press "2" to playback your messages.

⇨ For other instructions, see the Remote Intruction code menu shown on the next page.

Notes:

■ During remote operation and when messages are not being played, you must press a key within 10 seconds, otherwise the machine will cut off your call.

■ During remote operation, the playback is paused automatically after about 3 minutes, and to continue the "2" key must be pressed within 10 seconds, or the machine will cut off your call.

Answering Machine System continue...

Using the remote instruction codes

When you first enter remote access mode, and after each remote action, you will hear a list of options. The available Remote Instruction Codes are:

Press " 2 " to start playing new recorded messages, or if there are no new messages to start playing old messages.

⇨ After playing back new messages, press "2" again to play all recorded messages.

⇨ To pause and restart during message playback, press "2". Playback can be paused for up to 30 seconds, but after that the playback automatically restarts.

Press " 1 " to repeat the current message.

⇨ Press " 1 " twice to skip back to the previous message.

Press " 3 " to skip forward to the next message.
Press " 4 " to play the current announcement.
Press " 5 " to record a new announcement.
Press " 6 " to stop a recording or playback.
Press " 7 " to delete the current message.
Press " 8 " to turn the answering machine OFF.

Binatone

Acura 3000

Remote operation

1 Using a tone dialling phone, dial your home phone number.

2 When you hear your outgoing message, press * .

3 Key in your remote PIN (security code).
*The default code is **321**. For details on how to set a new code, see the User Guide.*

4 Press 2 ABC to play back your messages.

5 You can also use the keys shown on the back of this card.

Answering Machine System continue...

Press " 9 " to turn the answering machine ON.
⇨ When the answering machine is ON, press "9" to switch between OGM1 and OGM2,
Press " 0 " twice quickly to delete all old messages. (There could be a delay while the delete is being done, before you hear a beep and the menu list again.)
Press " # " to disconnect the call.

Switching ON from a remote location

If the answering machine is switched off, it will answer your call after 15 rings allowing you to switch the machine ON from a remote location.

1 Using a tone dialling phone, dial your home phone number.

2 When you hear the outgoing message, key in a "*", followed by your REMOTE ACCESS code.

3 Press keypad “9” to switch ON.

Interrupt and bypass the outgoing message (OGM) [*]	Delete the message currently being played back [7 PQRS] Voice prompt: "Message erased"
Start message playback, then pause and restart during message playback [2 ABC]	Delete all messages that have been played back [0 ␣] [0 ␣] Voice prompt: "All Messages erased"
Skip forward to next message [3 DEF]	Play the outgoing message (OGM1 or OGM2) [4 GHI]
Repeat the current message [1 1571]	Record a new outgoing message (OGM1 or OGM2) [5 JKL]
Skip back to the previous message [1 1571] [1 1571]	Switch the machine on Switch between OGM1 and OGM2 Voice prompt "Answering machine on. Announcement 1 (or 2)" [9 WXYZ]
Stop playback or recording [6 MNO]	Switch the machine off Voice prompt: "Answering machine off" [8 TUV]

12. Operational notes

Electrical safety

- DON'T let the Base unit get wet. Electrical equipment can cause serious injury if used while you are wet or standing in water.
- If the Base unit ever falls into water, DON'T retrieve it until you have unplugged the power lead from the mains and the telephone line plug from the telephone socket; then pull it out by the unplugged cables.
- NEVER use your Acura 3000 outdoors during a thunderstorm - unplug the Base unit from the telephone line and the mains socket when there are storms in your area. Damage caused by lightning is not covered by the guarantee.

Locating the Base unit

The Base unit should be placed on a level surface, or wall-mounted, in a position where:

- the mains adapter plug will reach an easily accessible 230-V AC switch mains supply socket - never try to lengthen the mains power cable.
- the telephone line cable will reach your telephone line socket or extension socket.
- it is not close to a sink, bath or shower, or anywhere else where it might get wet.
- it is not close to other electrical equipment - fridges, washing machines, microwave ovens, TVs, fluorescent lights, etc.

Cleaning and care

- Don't clean any part of your Acura 3000 with benzene, thinners or other solvent chemicals - this may cause permanent damage which is not covered by the Guarantee. When necessary, clean it with a damp cloth.
- Keep your Acura 3000 away from hot, humid conditions or strong sunlight, and don't let it get wet.
- Every effort has been made to ensure high standards of reliability for your Acura 3000. However, if something does go wrong, please do not try to repair it yourself - consult your supplier or the Binatone Help LIne.

13. Troubleshooting

! The Acura 3000 must be serviced by trained engineers. NEVER attempt any repairs or adjustments yourself - you could make the problem worse and invalidate the Guarantee.

ALWAYS check first that:

- You have followed the steps listed in Section 2 to install and set up your Acura 3000.
- All connectors are firmly inserted in their sockets.
- Mains power is switched on at the socket.

Everyday use

"I cannot make or answer calls."	Make sure you're using the telephone line cable that was supplied with your Acura 3000. Other telephone line cables might not work.
	Switch off power at the mains socket, wait for a few seconds and then switch back on. This may solve the problem.
"The phone does not ring"	Make sure you're using the telephone line cable that was supplied with your Acura 3000. Other telephone line cables might not work.
	Set the ringer volume to High, using the switch at the back of the unit.
	Check that the total REN value of all equipment connected to your telephone line is not more than 4. Disconnect one or more telephones.
"The phone does not dial"	Make sure you're using the telephone line cable that was supplied with your Acura 3000. Other telephone line cables might not work.
"The Caller Display feature isn't working."	You need to subscribe to the Caller Display service from your local telephone company. Contact your telephone service provider for details on how to subscribe.
	The caller may have withheld their number by dialling 141, or they may be calling from a network that does not transmit the Caller Display (for example, it may be an international call). Be sure to wait until the second ring before answering.

Troubleshooting continue...

Answering Machine

"The machine won't record any messages"	The machine's memory may be full. You need to delete enough recorded messages to free at least one minute of recording time. Or you can delete all recorded messages to make room for new ones
	Make sure the machine is switched on - the MESSAGE light should be on.
	Make sure you have not selected OGM2 - with OGM2 selected, callers cannot leave messages (see page 25).
"Remote operation doesn't work."	Make sure you are using the correct remote security code
	Check that you are using a suitable tone-dialling phone. Some cordless or mobile phones do not generate continuous tones and so are not ideal for remote operation.
	Don't leave more than 10 seconds between key presses; otherwise, your call will be cut off.

Using your Acura 3000 on a PBX

"Last Number Redial and or memory dialling don't work on a PBX.	When you first make a call, try pressing the REDIAL/ PAUSE button for a pause between the outside line access digit (e.g.9) and the telephone number. You should later be able to redial the number. When storing numbers in memory, you can include the outside line access digit (e.g.9) and pause (P) if necessary, with each number.
	If your PBX requires you to wait for a second Dial tone before dialling the telephone number, press the REDIAL/PAUSE button for a pause between the access digit and the number.

If the fault persists ...

Disconnect all other instruments connected to the same line as the Acura 3000 and see whether you can make a call.

- Disconnect the Base unit from the telephone line and plug a different phone into the master telephone socket. Try making a call. If this works, the line is OK.
- If the call does not work, and you are using a two - way socket adapter, remove it and plug a telephone directly into the socket. If the call now works, the adapter may be faulty.

If you cannot make a call, the fault may be on the exchange line. Contact the service provider (the BT engineers on 151, or your cable company).

If you still cannot identify the cause of the problem, contact the Binatone Help Line on 0845 345 9677 Calls are charged at Local Call rate.

14. Guarantee and Service

This product is guaranteed against manufacturing defects for a period of 1year. This does not cover the product where the fault is due to misuse, abuse, use in contravention of the instructions, or where the product has been the subject of unauthorised modifications or alterations, or has been the subject of commercial use.

In the event of a problem with the product within the guarantee period please return it to your nearest Argos store.

If the item is shown to have had an inherent defect present at the time of sale, the store will provide you with a replacement.

Your statutory rights remain unaffected.

Guarantor; Argos Ltd
489 - 499 Avebury Boulevard
Central Milton Keynes
MK9 2NW

15. Technical details

Standard	Corded Telephone with Caller Display and Answering Machine
Temperature range	Operating 0 ºC to 40 ºC ;Storage -20 ºC to 60 ºC
Electrical power	Base unit - input 100V-240 V AC, 50/60 Hz;0.15A output DC 7 V, 420 mA; polarity ⊖-●-⊕

BINATONE TELECOM PLC
1 Apsley Way London NW2 7HF,United Kingdom.
Tel: +44(0) 20 8955 2700 Fax: +44(0) 20 8344 8877
e-mail: binatoneuk@binatonetelecom.co.uk

EC Declaration of Conformity

We the manufacturer / Importer : Binatone Telecom Plc
1 Apsley Way London
NW2 7HF, United Kingdom.

Declare under our sole responsibility that the following product

Type of equipment:	Corded phone
Model Name:	Acura 3000
Country of Origin:	China
Brand:	Binatone

complies with the essential protection requirements of R&TTE Directive 1999/5/EC on the approximation of the laws of the Council Directive 2004/108/EC on the approximation of the laws of the Member States relating to ***electromagnetic compatibility (EMC)*** and the European Community Directive 2006/95/EC relating to ***Electrical Safety.***
Assessment of compliance of the product with the requirements relating to the essential requirements according to Article 3 R&TTE was based on Annex III of the Directive 1999/5/EC and the following standard:

EMC: **EN 55022:2006+A1**
EN 55024:1998+A1+A2
EN 61000-3-2:2006+A1+A2
EN 61000-3-3:2008

Electrical Safety: **EN 60950-1:2006+A11:2009**

Waste electrical products must not be disposed of with household waste. This equipment should be taken to your local recycling centre for safe treatment.

The product is labelled with the European Approval Marking CE as shown. Any Unauthorized modification of the product voids this Declaration.

Manufacturer / Importer
(signature of authorized person)

Product Operation Director

London,
Signature:Place & Date: 18th,Aug-11

Connection and conditions for use

You can connect your Acura 3000 to a direct exchange line (DEL) - a line connected to a local exchange, with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible PBX. Do not connect the Acura 3000 as an extension to a payphone.

The ringer equivalence numbers (RENs) of all instruments (phones, fax machines, etc.) connected to an exchange line must not add up to more than 4 - otherwise, one or more of them may not ring and/or answer calls correctly.
The Acura 3000 has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise.

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If you need help ...

The Binatone Help Line is available from 9.00 am to 5.00 pm, Monday to Friday, on

0845 345 9677

Calls are charged at Local Call rate.

Or visit our website:
www.binatonetelecom.com

Pressing buttons on your phone

- When the instructions in this user guide tell you simply to 'press 'a button, this means that you should press the button briefly, then release it.
- When the instructions tell you to 'press and hold' a button, this means you should keep the button pressed until the display changes and/or you hear a tone.